

| Group | Under 8's |  | Session | 1 |
| :---: | :---: | :---: | :---: | :---: |
| Warm Up | Ball Familiarisation |  | Passing |  |
|  |  | Head or catch <br> Group make circle around coach, coach throws ball to player and calls catch or head, player must return with that action. If performed wrong run around group. <br> Play opposites. |  | Pass and Turn <br> Work in group of 3, pass to player in middle who turns with ball and passes to player at end. Weight of pass, player in middle takes ball on back foot. Change roles regularly |
| Jump and shout <br> - One ball per child. <br> - Players dribble inside grid using both feet, doing range of skills such as toe taps, turns etc <br> - Work on both feet <br> - On call of jump players stop ball and <br> - jump in air shouting waah! <br> - Then add stopping ball then going low <br> - making low noise <br> - Alternate between both <br> Cal opposites, on call of jump players go low making low noise and vice versa. |  | Dribble \& Pass <br> Players have ball each and dribble through gates. Progress to working with partner and you must pass through gate to partner to score a point. <br> Add in time challenges/ number of passes etc. | $4: 5: Q_{i}^{8} s: 8$ | SSG <br> Focus on passing, use of width and consistent use of weaker foot |



| Group | Under 8's | Session | 3 |
| :---: | :---: | :---: | :---: |
| Warm Up | Skill Zone | SSG's |  |
|  |  |  | Mark out grid which is $20 \times 20$ in middle and has 2 end zones that are $10 \times 20$. <br> Play $3 v 3$ in middle with 2 target men at either side. Coach plays ball into grid and team try to get ball to target man as quick as possible. <br> Dev.: set number of passes before using target man. Target man from each team in end zone. |
| Ball Tig <br> Split group into two groups, one group has a ball each and dribble inside grid, the other group have a bib and must try and steal a ball from the group. if they get ball they give dribbler the bib and they become a catcher Variation Group still split into 2 groups 1 group has ball and others are catchers but don't have a bib this time. this encourages dribblers to keep head up while on the move | Skill 1 - player 1 has a ball and is shadowed by partner, dribble with ball towards cones and execute turn trying to get back to line before partner. <br> Skill 2 - Dribble in towards mannequin and perform turn before passing to partner who then goes. <br> Skill 3 - dribble towards cone (two touches with inside of foot, then use outside of foot to move ball out of feet) and then shoot. <br> Skill 4 - dribble towards line and perform Cryuff turn before passing to striker who shoots. www.playerpluscoaching.com |  | SSG <br> Play 4 v 4 with 2 wide players on tramlines who work for both teams. |



| Group | Under 8's | Session | 5 |
| :---: | :---: | :---: | :---: |
| Warm Up | Skill Zone |  |  |
| $\begin{aligned} & 7 \\ & 7 \\ & 7 \\ & 7 \end{aligned}$ |  |  | Holding Hands Coerver 1v1: players hold hands on coaches call of go they release and run around cones in corner to enter middle to play opponents goal. Progress to where player 2 starts at cone in |
| Body parts <br> One ball each. Try the following skills - <br> "1 knee and 1 hand" = kids must put one knee and one hand on their "1 fo 1 foot and 1 hand" = kids must put one foot and one hand on their ball. "2 knees" = kids must put two knees on their bal | Skill 1 - dribble to cone and perform step over/ work on both feet <br> Skill 2 - dribble to mannequin and perform scissors before passing to player at start of other line Skill 3 - Start at corner and dribble to middle cone before performing turn and dribbling to other corner Work around grid. <br> Skill 4 - dribble to meet defender in middle before performing ' $L$ ' turn before shooting www.playerpluscoaching.com |  | SSG <br> Play 5 v 5 all players allocated an opponent who they are responsible for marking Rotate positions |


| Group | Under 8's |  | Session | 6 |
| :---: | :---: | :---: | :---: | :---: |
| Warm Up | Skill Development |  | SSG |  |
|  |  | 3v1 <br> Working in small grid, encourage movement around grid and try to keep possession of ball. 5 passes = goal, $K Q$ - does the player in possession always have 2 options? Rotate roles |  | 3v3 Multi Goal <br> Coerver 3v3. coach passes ball to any team and they combine to try and score in any of their opponents three goals. other goal and when goal is scored or coach calls game dead they switch. Focus on overlaps and width. Use passing arcs for goals |
| End Zone Tag <br> Players jog inside grid trying to avoid the two taggers, if you are being chased (only stay for 3 seconds before reentering) if caught balance on one leg until freed. Progression taggers have ball, all players dribble inside grid |  | 1v1 <br> split group into small lines, player 1 starts with ball and passes to player 2, they then play 1 v 1 into any of the goals. Coach adds time limit or calls end of game, can things be done fast. |  | SSG <br> Play 5v5 all players allocated an opponent who they are responsible for marking. Rotate positions |


| Group | Under 8's |  | Session | 7 |
| :---: | :---: | :---: | :---: | :---: |
| Warm Up | Skill Development |  | Shooting/ SSG |  |
|  |  | Special Moves <br> Dribble to cone in middle and then pass to player at start of your line. <br> Dribble into middle perform drag back before rejoining group perform U turn before rejoining group. <br> Now go to middle then pass to group on your left and join the back of that group |  | 2v1 <br> player in middle passes to any of one of the player at start of other line. they then join with this player to play as a 2 against the player from the start of the other line. <br> P. rotate roles |
| Corner Ball <br> Players dribble with ball, on coaches call they dribble ball and leave it in a corner then go and get a ball from a different corner. Perform drag back when collecting ball. While in middle perform a variety of skills such as foot heel, foot toe, v shape |  | 321 shoot <br> player at front of group one dribbles to line then shoots, he then turns to face group 2, player at start of group 2 plays a 1-2 then shoots. Group 2 player then becomes defender in 1 v 1 situation against player from group 3 group 3 |  | SSG <br> Play 4 v 4 with 2 wide players on tram lines who work for both teams. |


| Group | Under 8's |  | Session | 8 |
| :---: | :---: | :---: | :---: | :---: |
| Warm Up | Technical |  | Dribbling |  |
|  |  | Dribble, turn and shoot <br> First player dribbles to line comes back to original line before turning and Shooting. Change lines so as angle. (Technique) |  | 3v3 Middle Goal <br> 3v3. blue team start with ball and pass long to red team they can attack either of the 2 goals. game continues until coach calls game to end. |
| Happy Feet <br> "1" = Toe Taps - One foot on top of ball then the other, then the other, then the other etc.... " 2 " = Side to Side - move the ball from foot to foot using the inside of the feet. forth using the sole of the foot on top of the ball. Try some The ball. Try some of the COERVER skills |  |  | $26.0^{28}: \therefore d$ | SSG <br> Play 5v5 all players allocated an opponent who they are responsible for marking. Rotate positions |


| Group | Under 8's |  | Session | 9 |
| :---: | :---: | :---: | :---: | :---: |
| Warm Up | Technical |  | Attacking |  |
|  |  | Dribble and Pass <br> Split group into four corners: <br> 1; Dribble into face mannequin perform drag back and dribble back 2. Dribble around mannequin pass to player at start of line 3. Dribble around mannequin and pass to player at start of group on your left. |  | Use of Width <br> Striker starts on edge of box and when they dribble defender comes in. the striker can play to either wide man to create a 2 v 1 situation. <br> Striker then becomes wide man. <br> Change angle of defenders approach. |
| Obstacle Course <br> Split group in half, half group have ball each and dribble in the middle of grid performing turns and flicks through the cones and mannequin, change regularly with players on outside by passing through gates. Focus and recap on turns and skills covered in previous weeks. |  | Shooting - put me in <br> . Player has ball and dribbles to cone then passes to striker who has pealed off mannequin 2. play firm pass into feet or striker to flick ball to side before going through to score <br> 3. play 1-2 with striker who goes through to score | $4 B_{0}: 0:=0$ | SSG <br> Play 4 v 4 with 2 wide players on tramlines who work for both teams. |


| Group | Under 8's |  | Session | 10 |
| :---: | :---: | :---: | :---: | :---: |
| Warm Up | Technical |  | Dribbling |  |
|  |  | Drag and push <br> Number players 1to 3 and players go when number called. <br> 1. 3 touches inside of foot/ 3 touches outside of foot. <br> 2. All players go drag and push until coach calls sit, then all players must sit on ball, last player go back to line. |  | Run the Gauntlet <br> Player starts with ball and tries to dribble past the two defenders who must remain on the white line. <br> Once they dribble across or loose ball player from opposite side starts. <br> Rotate roles <br> Give defenders more flexibility to move. |
| Line and Turn <br> 1. Dribble and perform chop to beat mannequin <br> 2. Dribble and perform Matthew <br> 3. Dribble and perform 360 <br> 4. Dribble and perform scissors <br> Rotate roles <br> Now dribble across performing skill on both mannequins |  | Passing follow me <br> Player starts with ball and passes to player on right then follows pass. <br> KP: <br> - Weight of pass <br> - Play to back foot <br> - Take ball on back foot <br> - Work on both sides <br> - Add in 2 balls |  | SSG <br> Play 5 v 5 all players allocated an opponent who they are responsible for marking. Rotate positions |

## Extra Drills



